Year 8 Long Term Scheme of Learning 2026-2027

Subject: Music

National curriculum or specification coverage
• Play and perform confidently in a range of solo and ensemble contexts using their voice, playing instruments musically, fluently and with accuracy and expression • Improvise and compose; and extend and develop musical ideas by drawing on a range of musical structures, styles, genres and traditions • Use staff and other relevant notations appropriately and accurately in a range of musical styles, genres and traditions • Identify and use the inter-related dimensions of music expressively and with increasing sophistication, including use of tonalities, different types of scales and other musical devices • Listen with increasing discrimination to a wide range of music from great composers and musicians • Develop a deepening understanding of the music that they perform and to which they listen, and its history.

Date	Exams/Assess	Learning Intentions	Core Task
31/08/26		**FILM MUSIC.** Scheme details: To understand the relationship between music and the moving image and how this relationship affects us as consumers. Scheme learning: To use music software to create an original piece of music that accompanies the scene from a film. Mickey-mousing Leitmotif Major and minor Hero vs. villain Pedal	To recreate the music from a scene of s film using compositional techniques learnt throughout the term.
07/09/26			
14/09/26			
21/09/26			
28/09/26			

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05/10/26		Dissonance	
12/10/26	Y11		
19/10/26	Y11 Y13		
26/10/26	HALF TERM		
02/11/26		**HIP HOP.** Scheme details: To understand and appreciate the significance of music from a range of socio-economic backgrounds. To study hip hop as part of a wider culture and way of life. Scheme learning: To perform and personalise an existing hip hop song that engages with meaningful issues within the local or global community. Rap Culture Riff Sampling DJing Rap battle Braggadocio	To create and ensemble performance of the song 'Gangsta's Paradise' by Coolio.
09/11/26			
16/11/26	Y7 Y10 Y12		
23/11/26	Y7 Y10 Y12		
30/11/26			
07/12/26			
14/12/26			
21/12/26	CHRISTMAS HOLIDAY		
28/12/26			
04/01/27		**SAMBA FROM WORLD MUSIC.** Scheme details: Explore this Brazilian music style of infectious rhythm and its complex origins. Scheme Learning: Learn about how it became urban music in the late 19th and early 20th centuries in the favelas or slums of Rio de Janeiro. Learn about the roots of SAMBA. Crotchet Quaver Triplet Semi Quaver Call and Response Cross Rhythm	To create a rhythmic performance in the style of Samba using techniques and features of Samba learnt throughout the term.
11/01/27	Y8 Y9		
18/01/27	Y8 Y9		
25/01/27			
01/02/27	Y11		
08/02/27	Y11 Y13		
15/02/27	HALF TERM		
22/02/27		**Blues Music.** Scheme details: To explore the history and culture surrounding blues music, the features included in blues and how blues has impacted other genres since then.	To compose a piece of music in the style of Blues, including features of Blues such as improvisation, 12-bar blues, walking bass line.
01/03/27			
08/03/27			

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15/03/27 22/03/27		Scheme learning: To learn about the context of the blues and how slavery impacted blues music. To perform music in a blues style as a group using features such as a walking bass line, 12-bar blues, improvisation. 12-bar blues Improvisation Walking bass line Melisma Blues notes	
29/03/27 05/04/27	SPRING BREAK		
12/04/27	Y10 / Y12	**POP MUSIC.** Scheme details: To identify, perform and compose a piece music that showcases the conventions of contemporary pop music. Scheme learning: To understand how verse chorus form and the '4-chord song structure' are the bedrock of pop music. To explore common themes used within pop music and employ these in developing lyric writing. 4-chord sequence I V VI IV chord sequence Verse chorus form Intro/outro Synthesised Hooks Lyrics	To compose a piece of music in the style of Pop, using key features of Pop Music such as chord sequence, hook, expressive themes.
19/04/27 26/04/27 03/05/27 10/05/27	Y10		
17/05/27 24/05/27	Y7		
31/05/27	HALF TERM		
07/06/27 14/06/27	Y8 / Y9	**Game Music** Scheme details: To use a fantasy/game based story as a stimulus for composing music. Scheme learning: To be able to compose an imaginative and coherent composition that adheres to the traditions of a certain style of music. Ostinato Rondo Structure Chromatic Timbre Play-head Loops	To compose music suitable for a chosen game clip, including key compositional features learnt throughout the term.
21/06/27 28/06/27 05/07/27 12/07/27			

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