## Year 10 Long Term Scheme of Learning 2023-24



## **Design and Technology**

Date	Exams/ Assess	Unit(s)
4/9/23		Introduction to GCSE Design and Technology.
11/9/23		Baseline Skills Builder – Focused practical.  Core technical principles
18/9/23		3.1.1 New and emerging technologies (Sustainability and the environment)
25/9/23		<ul> <li>3.1.6 Materials (Timbers) and working properties.</li> <li>3.1.5 Mechanical Devices – Movement and Forces</li> <li>3.3.3 The work of others</li> </ul>
2/10/23		Mock NEA – Section A
9/10/23		<ul> <li>Contextual challenge – Sustainable lighting – Problem analysis</li> <li>Exploring design opportunities – Product Analysis.</li> <li>Generating a client profile.</li> </ul>
16/10/23		<ul> <li>Practical - Mood light</li> <li>Measuring, marking out, cutting, and joining of materials.</li> </ul>
30/10/23		<ul> <li>Core technical principles</li> <li>3.1.6 Materials (Polymers) and working properties.</li> <li>3.1.5 Mechanical Devices – Levers and Linkages</li> </ul>
6/11/23		Specialist technical principles
13/11/23		<ul> <li>3.2.4 Sources and Origins of materials (Timbers and Polymers)</li> <li>3.2.6 Stock forms and Standard components</li> </ul>
20/11/23		Designing and making principles  • 3.3.8 Tolerance
27/11/23		3.3.9 Material management  Mock NEA - Section B/C
4/12/23		<ul> <li>Design brief and specification.</li> <li>Drawing techniques – Orthographic and Isometric.</li> </ul>
11/12/23		<ul> <li>Practical - Mood light</li> <li>Measuring, marking out, cutting, and joining of materials.</li> </ul>
1/1/24		<ul> <li>Specialist technical principles</li> <li>3.2.8 Specialist techniques and processes. Wastage, addition, deforming.</li> </ul>
8/1/24		Core technical principles
15/1/24		<ul> <li>3.1.1 New and emerging technologies. Industry, Enterprise, and sustainability</li> </ul>
22/1/24		3.1.4 Systems approach to designing.

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	Made NEA Costion C
29/1/24	<ul> <li>Mock NEA - Section C</li> <li>Development of design ideas.</li> </ul>
5/2/24	Drawing techniques – Orthographic and Perspective
12/2/24	<ul> <li>Practical - Mood light</li> <li>Final assembly and finishing of the product.</li> </ul>
26/2/24	<ul> <li>Core technical principles</li> <li>3.1.1 New and emerging technologies. People, culture, and society. Production techniques and systems.</li> </ul>
4/3/24	3.1.1 Developments in new materials
11/3/24	<ul> <li>Mock NEA - Section C / D</li> <li>Development of design ideas.</li> <li>Modelling techniques. Foam board. 2D Design, SketchUp.</li> </ul>
18/3/24	<ul> <li>Practical – Storage toolbox</li> <li>Measure, mark out, cut, and assemble.</li> </ul>
25/3/24	Ficusare, mark out, eat, and assemble.
15/4/24	<ul> <li>Core technical principles</li> <li>3.1.6 Materials and their working properties – Metals</li> </ul>
22/4/24	<ul><li>Designing and making principles</li><li>3.3.3 The work of others</li></ul>
29/4/24	<ul> <li>Specialist technical principles</li> <li>3.2.1 Selection of materials or components</li> </ul>
6/5/24	3.2.8 Specialist techniques and processes. – Turning  Broatient. Storage techniques
13/5/24	<ul> <li>Practical - Storage toolbox</li> <li>Polymer forming, CAD laser cutting. Metal turning / threading.</li> <li>Finishing</li> </ul>
20/5/24	
3/6/24	GCSE NEA context release
10/6/24	
17/6/24	Section A. Exploring design opportunities.
24/6/24	Section B. Developing a design brief and specification.
1/7/24	Section C. Development of design ideas
8/7/24	
15/7/24	